



[CLUSTER/COMMITTEE] MEETING MINUTES

Theatre/Motion Picture

10/15/14

1:15pm

HU119

ITEM 1. Develop a policy for addressing instances of Academic Dishonesty

Discussion: Utilizing feedback from Dr. Sass for our previously approved policy, we have modified it to state the following:

1st Offense: Any student found having committed any violations outlined in the College's Academic Dishonesty Policy on an assignment, activity, or exam will receive a "0" for the assignment, activity or exam.

2nd Offense: Any student found having committed any violations outlined in the College's Academic Dishonesty Policy on an assignment, activity, or exam will receive a "0" for the assignment, activity or exam, an "F" for the course, and the student will be reported to Student Services for disciplinary action.

Data/data source: Existing Syllabi and Notes from Dr. Sass

Action: Approved

ITEM 2. Textbook Adoptions/Changes for Motion Picture, Digital Animation & Recording Arts Courses

Discussion: Utilizing research into existing similar courses the following texts are proposed to be adopted or changed as noted below:

FIL2044 – History of Animation

Cavalier, Stephen. The World History of Animation. University of California Press; Berkeley. 1st Edition. 2011. ISBN 978-0-520-26112-9

FIL1461C – Cinematography

Stump, David. Digital Cinematography. Focal Press; New York. 1st Edition. 2014. ISBN 9780240817910

Elkins, David E. The Camera Assistant's Manual. Focal Press; New York. 6th Edition. 2013 ISBN 9780240818689

FIL2460C Advanced Cinematography

Brown, Blain. Cinematography: Theory and Practice. Focal Press; New York. 2nd Edition. 2011. ISBN 9780240812090

Stump, David. Digital Cinematography. Focal Press; New York. 1st Edition. 2014. ISBN 9780240817910

Elkins, David E. The Camera Assistant's Manual. Focal Press; New York. 6th Edition. 2013 ISBN 9780240818689

DIG2300C Principles of 2D Animation

Derakhshani. Autodesk 3ds Max Essentials. John Wiley & Sons, Inc. 2014. ISBN 1118575148

Derakhshani. Introducing Autodesk Maya 2014. John Wiley & Sons, Inc. 2nd Edition. 2014. ISBN 1118574907

Roberts. Character Animation Fundamentals. TAYLOR & FRANCIS. 1st Edition. 2011. ISBN 0240522273

DIG2302C Principles of 3D Animation

Derakhshani. Autodesk 3ds Max Essentials. John Wiley & Sons, Inc. 2014. ISBN 1118575148

Derakhshani. Introducing Autodesk Maya 2014. John Wiley & Sons, Inc. 2nd Edition. 2014. ISBN 1118574907

Roberts. Character Animation Fundamentals. TAYLOR & FRANCIS. 1st Edition. 2011. ISBN 0240522273

DIG2370C Advanced 3D Animation – Character Design and Rigging

Cabrera, Cheryl. An Essential Introduction to Maya Character Rigging. Focal Press: New York. 2015. ISBN 9781138777989

Boardman, Ted. Getting Started in 3D with 3ds Max. Focal Press: New York. 2012. ISBN 9780240823959

DIG2322C Modeling for Real Time Systems

Palamar, Todd. Mastering Autodesk Maya 2015. Sybex. 2014. ISBN 9781118862513

Harper, Jeffrey. Mastering Autodesk 3ds Max. Sybex. 2012. ISBN 9781118129715

DIG2340C Digital Story Development for Film Animation

Wright, Jean Ann. Animation Writing and Development. Focal Press: New York. 1st Edition. 2005. ISBN 9780240805498

DIG2341C Introduction to Compositing and Visual Effects

Ganbar, Ron. Nuke 101. Peachpit Press: San Francisco. 2nd Edition. 2014. ISBN 9780321984128

Adobe Creative Team. After Effects CC Classroom in a Book. Adobe Press. 1st Edition. 2013. ISBN 9780321929600

MUS1621C Acoustics & Psychoacoustics

Howard, David and Angus, Jamie. Acoustics and Psychoacoustics. Focal Press: New York. 4th Edition. 2013. ISBN 9780240521756

FIL1547C Mixing and Mastering for Recording Arts 1

Cook, Frank D. Pro Tools 101: An Introduction to Pro Tools 11. Cengage: Boston. 2014. ISBN 9781285774848

FIL2548C Mixing and Mastering for Recording Arts 2

Cook, Frank D. Pro Tools 101: An Introduction to Pro Tools 11. Cengage: Boston. 2014. ISBN 9781285774848

RTV1558C Studio Recording

Moylan, William. Understanding and Crafting the Mix. Focal Press: New York. 3rd Edition. 2014. ISBN 9780415842815

Huber, David and Runstein, Robert. Modern Recording Techniques. Focal Press: New York. 8th Edition. 2013. ISBN 9780240821573

RTV1559C Live Performance Recording

Bartlett, Bruce and Bartlett, Jenny. Recording Music on Location. Focal Press: New York. 2nd Edition. 2014. ISBN 9781138022379

FIL2543C Film Sound Design

Yewdall, David. Practical Art of Motion Picture Sound. Focal Press: New York. 4th Edition. 2011. ISBN 9780240812403

Data/data source: Curriculum Development and Research

Action: Approved

OTHER.

**Attendance: Michael
Seminario, Chair**

David Hyland

Submitted by:

Michael Seminerio

Michael Seminerio, Chair

c. Minutes Distribution List