LAKE WORTH CAMPUS WORKSHOPS

ART AGES 8-14 YEARS OLD

The Summer Youth Arts Program provides an introduction in basic drawing concepts such as shape, form and value as well as perspective and elements of art and design. Students will learn about different types of gesture and contour drawing as well as proportion and composition. They will work at an easel setting as well as on flat surfaces.

Each week, students will use a variety of media including graphite pencils, markers, pastels, charcoal, colored pencils and acrylic paint. All supplies are included in the registration fee and are non-toxic.

*Please note: Schedules are subject to change at any time based on available resources, weather conditions and instructor discretion.

3D SCULPTURE
This workshop is for kids who love art. Throughout the workshop, different mediums and techniques will be explored, including—but not limited to—Styrofoam, plaster bandage, drawing and painting, while creating sculptures. Our students will also learn about artists who relate to these mediums, reflect on their own art and the artwork of others.

ALTERED IMAGES
In this day and age of photoshop, we were inspired to explore the lost art of altering photographs by hand with this altered photograph art project!

BOOKMAKING
Create a variety of bookbindings that are fun and easy such as, Coptic stitch, Japanese binding and much more. Learn the proper way of cutting paper, binding and stitching techniques. We will also explore marbling paper then use it to decorate the cover of a book.

BUILD A CELLPHONE SPEAKER USING CLAY
Make a cell phone amplifier by mixing clay with a little bit of science. A cone shape amplifies existing speakers by confining sound waves and aiming them all in one direction.
CONTOUR LINE & GESTURE DRAWING
This workshop will introduce contour line and gesture drawing. Students will learn contour line, line variation, pattern and composition (foreground, middle ground and background) of drawing. This workshop also introduces still life and figure drawing. Students will learn the technique of drawing still life and figures, and they will utilize ceramic busts and other still life props.

COMIC BOOK DESIGN
This workshop will introduce the concept of cartooning and storyboarding. Individual cartoons will be created. The storyboard can be a group collaborative project.

CUBISM SELF PORTRAIT
Students will explore perspective, abstraction, point of view and cubism through the use of traditional drawing and painting materials.

CUT IT AND COLLAGE IT
What can you create only using paper and glue sticks? A shape? An animal? A person? Start out with a discarded book, pick out some fabric, plastic, or other materials, and begin your own 3-D collage. Add windows, doors and drawers! You will complete your masterpiece within the week course and learn how to safely use hammers and pliers.

DRAWING BASICS
This workshop is an introduction to artists known for still life and figure drawing. Students will pose for short periods of time for figure drawing, as well as use a skeleton and ceramic busts for drawing poses. Students will use a variety of media, including graphite pencils, colored pencils, charcoal, pastels, acrylic paints, markers and watercolor paints. All supplies are included in the registration fee and are non-toxic.

EXPERIMENTS IN PAPERMAKING
Students learn how paper is made. Working together, student teams make their own paper. This activity introduces students to recycling; what it is, its value and benefits, and how it affects their lives. This engineering curriculum meets Next Generation Science Standards (NGSS).

FASHION DESIGN
Learn what it takes to be a fashion designer. Learn about the different field of design, how to do fashion research and about fashion details. This class will involve a lot of drawing. You will quickly know if fashion is your future!

KINETIC ART
Students learn how forces are used in the creation of art. They come to understand that it is not just bridge and airplane designers who are concerned about how forces interact with objects, but artists as well.

MANGA & ANIME
Introduce students to the concept of Manga & Anime. Students will write down a few of their favorite thing to do using adjective/descriptive word, Place (real or imaginary), color, pattern, name. Students will create their own Manga & Anime, based on their writings.

MASK AND TELL
Inspired by the portraiture of Pablo Picasso and traditional African masks, students will use a variety of art techniques to assemble a unique mask and use it to perform an original written and spoken dialogue for their peers.
**MIXED MEDIA ON PAPER**
Express yourself with paint, collage, color and textures. Learn several techniques including photo transfer, layering and how to create textures with stencils. Be inspired by artists who use mixed media in their work and learn how to create a balanced composition.

**MIXED MEDIA SCULPTURE**
This workshop will focus on the process instead of the end result. Students will learn how using a combination of different mediums react and interact with each other creating new and unique surfaces, distortions, and movement.

**PAINTING WITH A PALETTE KNIFE**
By using a palette knife instead of a brush to actually apply paint to the canvas, it introduces you to texture, thickness of paint and puts you out of your paint squeezing comfort zone.

**PAINTING With WATERCOLORS**
This workshop is an introduction to the different techniques of using various types of paints. Students will learn how to properly layer colors and create different transparencies using watercolors. The history of famous watercolorists will be discussed.

**PERSPECTIVE DRAWING**
Students love using perspective in their drawings once they know how to use it. This lesson teaches the student how to use one point and two-point perspective to create the illusion of space on a two-dimensional surface. The teacher will then present a presentation and demonstration on the use of colored pencils.

**PHOTOGRAPHIC COLLAGE**
A collage is a visual representation made from an assembly of different forms, materials, and sources creating a new whole. Students will take a collection of pictures to create a single picture.

**STRING ART**
An artwork that is created, when geometric lines are measured and spaced out so that they will produce a design that is either drawn or sewn. These lines create abstract patterns or representational designs.

**WIRE SCULPTURE**
Students will learn how to handle tools such as pliers properly and in a safe manner. Students will work with a variety of wire to create 3-D sculptures inspired by Alexander Calder and contemporary metal artists. Students will learn the basics of designing with wire combined with other media such as tissue and found objects.

**DIGITAL DESIGN**  AGES 11-14 YEARS OLD
This creative technology camp offers a taste of digital design and fun, hands-on experience with Photoshop. Students develop fundamental graphic design skills as they create digital images to illustrate concepts such as balance, color, shapes, texture and text. It’s a great way to learn essential visual design principles while exploring artistic interests.
3D DIGITAL MODELING
This is an introductory course to techniques in 3D computer graphics and animation. Students are introduced to the theory, mechanics, techniques and design principles used to create believable artificial characters. Additional topics include modeling, texturing, rigging, animation movements, motion backgrounds and 3D character development.

DIGITAL COMICS
Bam! Pow! Create! Do you want to make your own comic book? Well, now you can. With Comic Life you will be able to write your own story and create your own comic book. You'll use your photos and learn how to “filter” them to look like comics. Let your comic creativity begin with using the software “Comic Life” during Summer Youth College.

INTRODUCTION TO GRAPHIC DESIGN
This course introduces graphic design using the visual elements and principles of design, including visual communication utilization of symbols, knowledge of tools and layout procedures is provided.

INTRODUCTION TO ILLUSTRATOR
This course provides a comprehensive overview of illustration software using Adobe Illustrator as applied to the Macintosh computer. The course covers various methods of creating and editing objects and paths as well as integrating designs with images and text.

INTRODUCTION TO PHOTOSHOP
This course introduces digital image editing software using Adobe Photoshop as applied to the Macintosh computer giving them the opportunity to advance their design skills. The course covers the implementation of basic creative options such as image creation and manipulation, color correction, and retouching through the use of layers and various selection methods.

INTRODUCTION TO WEB DESIGN
This course introduces students to web graphics and web layout and learn to make backgrounds, buttons, and banners to use on their pages. The student will be introduced to the most recent applications for web page production and editing. Students will be using Adobe Creative Suite on a Macintosh Computer.

COMIC BOOK DESIGN
This workshop will introduce the concept of cartooning and storyboarding. Individual cartoons will be created. The storyboard can be a group collaborative project.

MANGA & ANIME
This workshop is an introduction to the concept of Japanese style drawing. The workshop also introduces students to the concept of cartooning and storyboarding. Students will write down some of their favorite things (name, pattern, color, descriptive word and place) to be used in their own manga and anime. This can be a group project where students collaborate.

PRINTMAKING
This workshop is an introduction to printmaking. Students will discover a series of approaches to relief printing in this class. We’ll start with image transfer, cutting the block, printing and using stencils as a simple means of exploring a range of color possibilities. Monotype printing and collage will complement this investigation of printing processes.
FILM AGES 11-16 YEARS OLD

Film is a collaborative art that requires teamwork. The students will work on small teams to create short films. They will have the opportunity to learn the basics of scriptwriting, lighting, sound, cinematography, directing, acting and editing. Students will go through the filmmaking process to brainstorm ideas, write scripts, create storyboards and scout locations. They will move into production of their films and then post-production, editing, adding effects, and music, etc. Each workshop will have up to 15 students.

All Films are written and directed by SYAP Students.
You can view all the films on our YouTube pages at:
www.youtube.com/user/pbscsyap
www.youtube.com/user/pbscsyap2012

FILMMAKING 1
Prior experience is strongly recommended. Students will work in small teams to create TV productions. They will have the opportunity to learn the basics of TV broadcasting, lighting, sound, cinematography, directing, acting and editing. Students will go through the broadcasting process and brainstorm ideas. They will move into their TV production and then post-production, editing, and adding effects and music.

FILMMAKING 2
Students will switch roles and work in small teams to create films. They will have the opportunity to learn the basics of filmmaking, lighting, sound, cinematography, directing, acting and editing. Students will go through the broadcasting process and brainstorm ideas. They will learn post-production, editing, and adding effects and music.

MAKING A DOCUMENTARY 1
This is an introduction to documentary filmmaking and ethics. Students will work in small teams to create films. They will have the opportunity to research a production (subject of documentary): Prepare questions and conduct interviews and shoot b-roll and interviews. They will learn post-production, editing, and adding effects and music.

MAKING A DOCUMENTARY 2
*If the same students from MAKING A DOCUMENTARY 1 are enrolled in MAKING A DOCUMENTARY 2, they will have the option to continue working on the first documentary or start a new one.

This is an introduction to documentary filmmaking and ethics. Students will work in small teams to create films. They will have the opportunity to research a production (subject of documentary): Prepare questions and conduct interviews and shoot b-roll and interviews. They will learn post-production, editing, and adding effects and music.

TV BROADCASTING 1
Students will work in small teams to create TV productions. They will have the opportunity to learn the basics of TV broadcasting, lighting, sound, cinematography, directing and editing. Students will go through the broadcasting process and brainstorm ideas. They will move into their TV production and then post-production, editing, and adding effects and music.
TVroadcasting 2
Prior experience is strongly recommended. Students will work in small teams to create TV productions. They will have the opportunity to learn the basics of TV broadcasting, lighting, sound, cinematography, directing, acting and editing. Students will go through the broadcasting process and brainstorm ideas. They will move into their TV production and then post-production, editing, and adding effects and music.

Photography  AGeS  11-16 Years Old
The goal of this workshop is to help our students develop their own creativity as a photographer by introducing photography and the use of computer imaging tools for the photographer.

Students will learn the basics of photography before taking their own photographs. They will then explore a variety of creative techniques for manipulating their photographs using Adobe Photoshop software on Macintosh computers.

Getting Started with Your Camera
This workshop will introduce basic camera controls. An understanding of focus, exposure, apertures, pixels and sensors. Students will use what they learned this week to begin practicing the art of Street Photography.

Image Composition
This workshop will introduce basic compositional rules. An understanding of lens choices, shutter speed, motion blur and freeze motion. Students will use what they learned this week to begin practicing the art of Action Photography.

Understanding Camera Controls
This workshop will introduce Camera Controls. An understanding of Focus and depth of field, focal length, perspective and how to override automatic camera controls. Students will use what they learned this week to begin practicing the art of Table Top and Still Life Photography.

Developing and Organizing Images 1
This workshop will introduce Developing and Organizing Images. An understanding of camera file types, Adobe Lightroom Library Module, Adobe Lightroom Quick Develop, keywords and metadata. Students will use what they learned this week to begin practicing the art of Portrait Photography.

Developing and Organizing Images 2
This workshop will introduce Developing and Organizing Images. An understanding of Basic retouching, Understanding sharpening and Black and white images. Students will use what they learned this week to begin practicing the art of Color vs. Black & White Photography.

Creating a Video Using Your Camera 1
This workshop will introduce the Understanding how to tell a story. An understanding of Creating a storyboard and Shooting story elements. Students will use what they learned this week to begin practicing the art of Creating a Moving Story.

Creating a Video Using Your Camera 2
This workshop will introduce iMovie. An understanding of basic motion editing. Students will use what they learned this week to begin practicing the art of editing a moving story.
PRINTING YOUR IMAGES
This workshop will introduce Printing. An understanding of papers and inks, soft proofing and Creating a print. Students will use what they learned this week to begin practicing the art of Printing Favorite Images.

THEATRE   AGES  8-16 YEARS OLD
The Theatre Workshop will develop and enhance each student’s unique theatrical ability. Students will be given a head start in acting, performance, developing characters; scene study and improvisation, memory and listening skills will be enhanced through improvisation techniques and games.

This summer’s schedule is going to be very exciting as it unfolds and builds toward a final production of A DARK & STORMY NIGHT (AD&ST). *

Throughout the summer students will engage in activities to build and sharpen their ACTING skills. AD&ST’s unique characters are from all over the globe, so we will be exploring dialects -- British, Italian, Indian, Irish, French and, on the home front, dialects of Alabama, Chicago.


WEEKS 1-4   [JUNE 8-11, 15-18, 22-25, 29-JULY 2]
All students will choose a focus area -- costume design (design to a specific character), set design (build a 3D model), lighting design (work the light board), or sound design (work sound board). Students attending more than one week will be able to choose a new area each week, or further develop their abilities in their chosen area. (All designs will be based on the script of AD&ST.)

WEEK 5-7   [JULY 6-9, 13-16, 20-23]
Play production. Students working technical and/or acting roles. To have a speaking role in the show, students must attend all three weeks.

* A DARK & STORMY NIGHT (AD&ST), A murder mystery with unique characters of high fashion, sword play, and murder, set against a backdrop of a tropical hurricane amidst 1940s songs, dance and celebrities.

Summer Youth College at Palm Beach State College, reserves the right to cancel classes due to lack of enrollment and make changes, including change in price, content, description, terms, etc., at any time without notice.